

User Testing

Testing situation:

- Open the prototype on your device to the first page
- Ask your participant to sit down in front of the device
- Give them the prompt that tells them what user they are simulating
- Watch which button they click and what site they land on
- Record if the test was successful (If they clicked the right button for their use case)

Use Case Prompts:

1. "You are interested in donating a small amount of your own money to the Water for South Sudan(WFSS) organization."
 - a. Participant one's response: Donate, but the participant mentioned not really understanding the other two buttons, that the titles has a lot of words and so they just skipped over them
 - b. Correct response: yes
2. "Your job is to give Water for South Sudan(WFSS) a large donation from an international organization where you work."
 - a. Participant two's response: Donate
 - b. Correct response: yes
3. "You are interested in hiring drilling services or equipment for a well drilling project in South Sudan."
 - a. Participant three's response: Request
 - b. Correct response: yes
4. "You are interested in requesting hygiene services for your town in South Sudan"
 - a. Participant four's response: Request services → scrolled down to Our Services section → Request services page (added "Need to request a service?")
 - b. Correct response: Yes
5. "You are interested in learning more about the Water for South Sudan(WFSS) organization"
 - a. Participant five's response: Research
 - b. Correct response: Yes